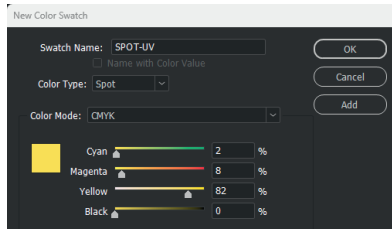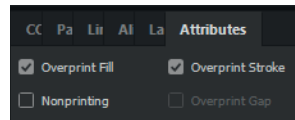# HOW TO SET UP A STARMARQUE FILE

Starting from Scratch

1. Create a new swatch named **SPOT-UV** (exactly like this)
2. Set *Colour Type* to **Spot**
3. Set *Colour Mode* to **CMYK**
4. Colour Make-up is *2% Cyan, 8% Magenta and 82% Yellow.*

Adding StarMarque to your artwork.

1. Create a new layer called **Finishing** and place this as the top most layer.
2. Add **Vector** shapes only, that require StarMarque to this layer. Set the colour of each element as your new swatch.
3. Set these elements to **Overprint.** *(Window > Output > Attributes).*

Shiny!

Limitations using StarMarque

- Don't try to align fine detail.
- Avoid large StarMarque areas.
- StarMarque elements can only be solid colour, not a tint or a gradient.
- Use StarMarque on side one only.
- Keep creases and cuts at least 4mm away from StarMarque elements.

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SETTING YOUR FILE UP FOR PRINT